Lab task: UML Activity Modeling

# Lab Part-1

## Online shopping (A)

**Detailed user cases:**

**Actor:** customers

**Goal in context:** Anyone can access website from any corner of the world for shopping purpose.

**Pre-condition:**

* Internet connectivity must be available.
* Website must be accessible by anyone.

**Trigger:** The customer use system to shop online.

**Scenario:**

* The website

## Log-in System (B)

# Lab Part-2

## UML Activity Diagram